

# On Computational Aspects of Cores of Ordered Graphs

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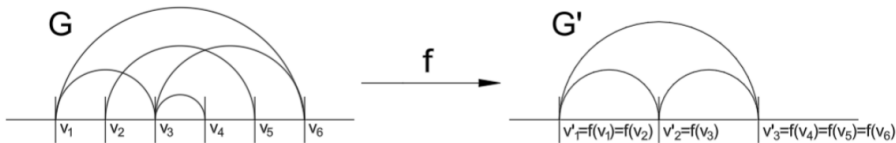
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# Introduction

# Ordered Graphs and Their Homomorphisms

- An *ordered graph* is a triple  $G^< = (V, E, \leq_G)$ , where  $(V, E)$  is a graph, and  $\leq_G$  is a total order on  $V$ .
- Let  $G = (V, E, \leq_G)$  and  $G' = (V', E', \leq_{G'})$  be ordered graphs. An *ordered homomorphism from  $G$  to  $G'$*  is a mapping  $f : V \rightarrow V'$  that preserves both edges and order. Explicitly,  $f$  satisfies
  - 1  $\{f(u), f(v)\} \in E'$  for all  $\{u, v\} \in E$ ,
  - 2  $f(u) \leq_{G'} f(v)$  whenever  $u \leq_G v$ .



# Ordered Cores and Chromatic Number

- *Ordered Retraction* of  $G$  to  $H$  being an ordered homomorphism  $f : G \rightarrow H$  such that  $f(v) = v$  for all  $v \in V(H)$ .
- If this ordered retraction of  $G$  to  $H$  exists, we say that  $G$  *order-retracts* to  $H$  or that  $H$  is an *order-retract* of  $G$ .
- Notice that, as for digraphs (see Hell and Nešetřil [2004]), if ordered retraction exists, we have ordered homomorphism of  $G$  to  $H$  and inclusion-ordered homomorphism of  $H$  to  $G$ , therefore  $G$  and  $H$  are (ordered) homomorphically equivalent.
- We then define an *Ordered Core* as an ordered graph that does not retract to a proper ordered subgraph.
- The *ordered chromatic number*  $\chi^<(G)$  of an ordered graph  $G$  is equal to

$$\chi^<(G) = \min\{i \mid \text{there exists an ordered homomorphism } f^< : G^< \rightarrow K_i^<\}.$$

# Motivation

# Motivation - Ordered graphs

- Why *ordered graphs*?
  - Many natural structures come with an inherent linear order.
  - Ordered variants arise in numerous applications, such as physics, data analysis, networked systems, and workflow modeling, whenever the objects are naturally ordered; examples include coordinates, task schedules, gene sequences, etc.
  - Ordered graphs appear naturally in many areas of mathematics and computer science, including extremal combinatorics, Ramsey theory, structural graph theory, and model theory. Pach and Tardos [2006], Balko et al. [2020], Bonnet et al. [2023], Simon [2014]

# Motivation - Ordered Homomorphisms

- Why *ordered homomorphisms*?
  - Graph homomorphisms reach across combinatorics, theoretical computer science, and logic, connecting coloring, constraint satisfaction, cores, dualities, and other areas through structure-preserving mappings.
  - Homomorphisms of ordered graphs confirm and complement the above lines of research: they are more restrictive (than standard homomorphisms) but display richness on their own. Kun and Nešetřil [2026], Axenovich et al. [2018]

# Motivation - Ordered Cores

- Why *ordered cores*?
  - Studying the core of an ordered graph is essential in studying the ordered homomorphisms, since it gives a canonical representative (of the smallest in its class) for graph homomorphisms (see, e.g., Hell and Nešetřil [1992], Hell and Nešetřil [2004]).
  - Understanding the complexity of these exercises, therefore, becomes crucial in these endeavors, which is the purpose of our study.

# Motivation - RAMiCS

- Why *RAMiCS*?
  - This work focuses on a relational structure and structure-preserving maps. We study ordered graphs via ordered homomorphisms, retractions, and cores, placing the paper in the setting of relational methods and abstract structural viewpoints.
  - It is also connected through its computational perspective. Alongside these structural notions, we analyze the complexity of the associated decision problems, linking ordered graph homomorphisms with the algorithmic themes of the conference.

## Results

# Ordered Core

- We show that ordered cores share the existence and uniqueness properties of cores of unordered graphs.

## Theorem

*An ordered graph  $G$  is a core if and only if there is no ordered homomorphism from  $G$  to a proper ordered subgraph of  $G$ . Every ordered graph is homomorphically equivalent to a unique ordered core.*

## Proof.

### Outline

- The proof is conceptually analogous to the one in the unordered setting, building on the strategy developed in Hell and Nešetřil [2004].



# Complexity of Ordered Graphs Retraction Problem

We consider the following problem, which we call  $\text{RET}_{<}$ .

## Problem

$\text{RET}_{<}$

- **Input:** Ordered graph  $G$  and a set  $X \subseteq V(G)$ .
- **Question:** Does there exist a function  $f : G \rightarrow G[X]$ , which is identity on  $X$ , and is an ordered homomorphism from  $G$  to  $G[X]$ ? (Here  $G[X]$  denotes the ordered subgraph of  $G$  induced by the set  $X$ .)

## Theorem

$\text{RET}_{<}$  is in  $\mathbf{P}$ .

## Proof.

### Outline

- The statement is established via a reduction of  $\text{RET}_{<}$  to an instance of 2-SAT.



# Complexity of Specific Ordered Core Problem

The main result is the computational and parameterized complexity of the following promise problem.

## Problem

$\text{CORE}_{<}^{\chi^<}(G)$

- **Input:** Ordered graph  $G$  with  $\chi^<(G) = k$ .
- **Question:** We want to decide between two cases:
  - ① The core of  $G$  has  $k$  vertices.
  - ②  $G$  is a core.

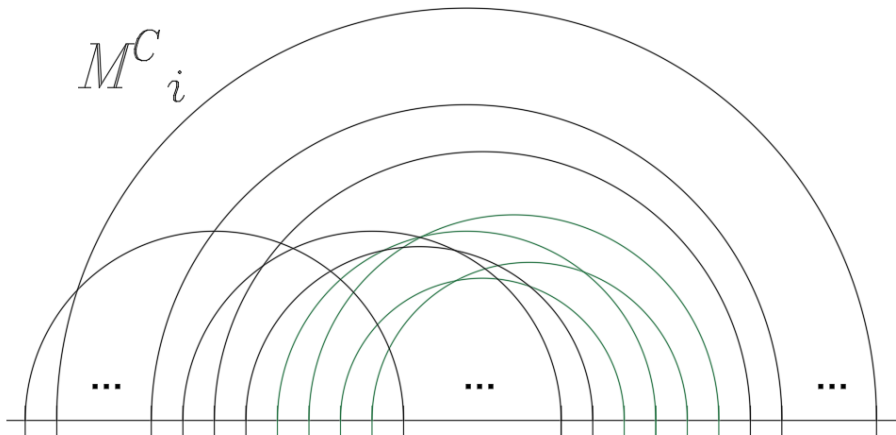
## Theorem

*The following hardness results hold. The  $\text{CORE}_{<}^{\chi^<}(G)$  problem*

- ① *is NP-hard,*
- ② *is W[1]-hard, when parameterized by  $k$ .*

# Proof Outline

- The proof is a parameter-preserving reduction from MULTICOLORED CLIQUE, where from an input graph  $F$  with  $k$  color classes one constructs an ordered graph  $G$  whose structure is designed to simulate the choice of one vertex from each class.
- The key claim is that  $F$  has a multicolored clique if and only if  $G$  admits an ordered homomorphism to a proper ordered subgraph  $H \subset G$ , and any such homomorphism is forced to pick exactly one representative vertex from each color class.
- The auxiliary gadgets  $M_i^C$  are arranged so that large intervals of vertices can collapse only in one prescribed way, while the copied adjacency pattern from  $F$  guarantees that the chosen representatives form a clique exactly when such a homomorphism exists.
- Since the construction is polynomial, satisfies  $|V(H)| = \chi^<(G)$ , and starts from a problem already known to be NP-hard, W[1]-hard, and ETH-hard, the same lower bounds follow for  $\text{CORE}_{<}^{\chi^<(G)}$ .

$M_i^C$ 

# Complexity of Ordered Core Problems

We then prove the sought after complexity of the following problem.

## Problem

$\text{CORE}_{<}$

- **Input:** Ordered graph  $G$ .
- **Question:** Is there a non-surjective homomorphism  $G \rightarrow G$ ?

## Corollary

$\text{CORE}_{<}$  is **NP**-complete and  $W[1]$ -hard when parameterized by the number of the vertices of the image ordered proper subgraph of the instance ordered graph.

## Proof.

### Outline

- $\text{CORE}_{<}(\mathcal{G}_{\chi < (G)})$  is **NP**-complete, since the same reduction as in Theorem 2 can be applied, while a proposed ordered homomorphism  $G \rightarrow H, H \subseteq G$  can be verified in polynomial time.

## Conclusions

# Observations

- The ordered setting preserves the fundamental properties of unordered cores.
- The problem of core for ordered graphs is hard, in a classical as well as parameterized complexity context.
- Core-related problems show different, and sometimes surprising, complexity patterns from  $\text{HOM}_{<}$ . For instance, for ordered matchings  $\text{HOM}_{<}$  appears harder than  $\text{CORE}_{<}$ , whereas under the parameter  $\chi^{<}(G)$  the situation reverses:  $\text{HOM}_{<}$  is fixed-parameter tractable while  $\text{CORE}_{<}$  is  $W[1]$ -hard (see Čertík et al. [2025]).
- The complexity of retraction problem differs between ordered graphs and ordered hypergraphs.

# Open Problems

## Question

Determine for which level  $i$  of the  $W$ -hierarchy the  $\text{CORE}_{<}$  problem, parameterized by the number of the vertices of the image ordered proper subgraph of the instance ordered graph, is  $W[i]$ -complete.

## Question

Fully classify the (parameterized) complexity of the same problem, for different classes of the instance ordered graphs.

## Question

Extend the (parameterized) complexity results of the same problems, (parameterized by the size of the target structure,) for graphs, oriented graphs, and/or relational systems with partially ordered vertices/elements.

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# Thank you

# Weighted $t$ -Normalized Satisfiability

## Definition ( $t$ -Normalized-Satisfiability)

A Boolean formula is called  $t$ -Normalized-Satisfiability if it can be written in the form of a "product-of-sums-of-products-..." of literals with  $t - 1$  alterations between products and sums.

For example,  $\bigwedge_i \bigvee_{j \in C[i]} v_j$  is 2-Normalized-Satisfiability as in each of the  $i$  clauses (product) we can have any (finite) number of variables (or sums of these).

## Definition (Weight)

*Weight of truth assignment* is a number of variables that are set true in  $t$ -Normalized-Satisfiability.

## Definition (Weighted $t$ -Normalized Satisfiability)

*Weighted  $t$ -Normalized-Satisfiability* is  $t$ -Normalized-Satisfiability problem parameterized by weight of truth assignment.

$W[t]$ 

## Definition

 $W[t]$ 

$W[t], t \geq 1$  is the class of all parameterized problems that can be reduced to Weighted  $t$ -Normalized-Satisfiability by a parameterized reduction.

## Definition

 $W[t]$ -Hard

$W[t]$ -Hard,  $t \geq 1$  is the class of all parameterized problems that Weighted  $t$ -Normalized Satisfiability can be reduced to by a parameterized reduction.

## Definition

 $W[t]$ -Complete

$W[t]$ -Complete,  $t \geq 1$  is the class of all parameterized problems that are  $W[t]$  and  $W[t]$ -Hard,  $t \geq 1$ .

# MULTICOLORED CLIQUE

## Definition

### MULTICOLORED CLIQUE

Let  $F$  be the instance graph whose vertex set is partitioned into  $k$  subsets  $V_1, V_2, \dots, V_k$ , each  $V_i, i \in [k]$  containing an independent set of vertices. We ask if  $F$  has a clique, intersecting every set  $V_i, i \in [k]$ .

## Definition

### Promise Problem

The set  $L_{\text{YES}} \cup L_{\text{NO}}$  is called the *promise*, where we assume  $L_{\text{YES}} \cap L_{\text{NO}} = \emptyset$ . An algorithm *solves the promise problem*  $(L_{\text{YES}}, L_{\text{NO}})$  if it distinguishes YES-instances from NO-instances, that is:

- 1 if  $x \in L_{\text{YES}}$ , it outputs YES;
- 2 if  $x \in L_{\text{NO}}$ , it outputs NO;
- 3 if  $x \notin L_{\text{YES}} \cup L_{\text{NO}}$ , its behavior is unrestricted.

# Parameterized Reduction

## Definition (Parameterized Reduction)

Let  $L, L' \subseteq \{0, 1\}^* \times \mathbb{N}$  be two parameterized decision problems. We say that  $L$  reduces to  $L'$  by *standard parameterized (many-one-)reduction* if there are functions  $k \rightarrow k'$  and  $k \rightarrow k''$  from  $\mathbb{N} \rightarrow \mathbb{N}$  and a function  $(x, k) \rightarrow x'$  from  $\{0, 1\}^* \times \mathbb{N} \rightarrow \{0, 1\}^*$  such that

- 1  $(x, k) \rightarrow x'$  is computable in  $k'' \cdot |(x, k)|^c$  time for some constant  $c$  and
- 2  $(x, k) \in L$  iff  $(x', k') \in L'$ .