

# Hypergraph Automata

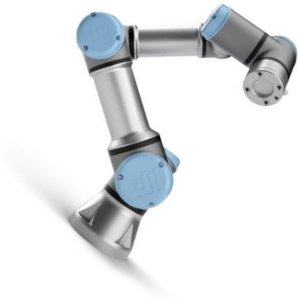
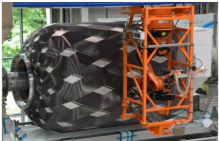
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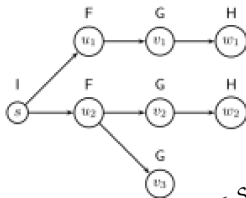
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# My Work





$$(u_1, v_1) \in E_1 \wedge (u_1, u_2) \in S \Rightarrow \exists v_2 : (v_1, v_2) \in S \wedge (u_2, v_2) \in E_2$$

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**Algorithm 30** Algorithm for computing the bisimulation quotient space

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*Input:* finite transition system  $TS$  over  $AP$  with state space  $S$

*Output:* bisimulation quotient space  $S/\sim$

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$\Pi := \Pi_{AP}$ ;

**while** there exists a splitter for  $\Pi$  **do**

    choose a splitter  $C$  for  $\Pi$ ;

$\Pi := \text{Refine}(\Pi, C)$ ;

(\*  $\text{Refine}(\Pi, C)$  is strictly finer than  $\Pi$  \*)

**od**

**return**  $\Pi$

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## Definition

A *hypergraph* is a structure  $H = (V, E)$  where  $V$  is a set of *nodes* and  $E \subseteq V \times 2^V$  is its set of *hyperedges*.

- ▶ a hyperedge  $(v, \emptyset)$  is called *empty*,
- ▶ otherwise *nonempty*

## Definition

A *hypergraph automaton* is a structure  $HA = (V, E, \delta, s, F)$  such that

- ▶  $(V, E)$  is a finite hypergraph without empty hyperedges, i.e.,  $V$  is a finite set of states and  $E \subseteq V \times 2^V$  is a set of nonempty hyperedges,
- ▶  $\gamma : E \rightarrow V$  is the *goal state function* of a hyperedge,
- ▶  $\delta : E \rightarrow \Sigma \cup \{\varepsilon\}$  is an *edge labeling function* and
- ▶  $s \in V$  and  $F \subseteq V$  are the *start state* and the set of *final states*, resp.

- ▶ traditional finite automata correspond to regular expressions
- ▶ also captured by Kleene Algebra
- ▶ intended semantics: CKA (Concurrent Kleene Algebra)
- ▶ hyperedges should serve for  $\parallel$ -operator of CKA
- ▶ pomsets?

- ▶ *labeled state*:  $(v, V') \in V \times 2^V$
- ▶ *configuration*: set of labeled states
- ▶ labeled state  $(v_1, V_1)$  is *waiting*  $(v_2, V_2)$  if  $v_2 \in V_1$
- ▶ for a configuration  $C$ : *waiting states* given by
$$w(C) =_{\text{def}} \bigcup_{(v, V' \in C)} V'$$
- ▶ for a configuration  $C$ : a labeled state  $s = (v, V') \in C$  is *free in C* if  $s$  is not waiting for a  $(w, W') \in C$
- ▶ hyperedge  $h = (v, V')$  is *enabled in C* if  $v$  if free in  $C$

- ▶ configuration transition  $\rightarrow \subseteq 2^C \times \Sigma \cup \{\varepsilon\} \times 2^C$  defined by
- ▶  $(C_1, a, C_2) \in \rightarrow \Leftrightarrow_{df} \exists$  free labeled state  $(v_1, V_1) \in C_1 \wedge \exists$  hyperedge  $h = (v_1, V') : \delta(h) = a \wedge C_2 = C_1 - \{v_1, V_1\} \cup \{(w_1, (W_1 \cup V') - (\{w_1\} \cap V_1)) \mid (w_1, W_1) \in C_1 \wedge w_1 \in V'\}$
- ▶ intuitively,  $(v_1, V_1)$  is removed from  $C_1$ ,
- ▶ the set of its labels (modeling the states waiting for this thread) is passed to its successors,
- ▶ except if a thread reaches its goal state

## Definition

A hypergraph automaton accepts a word  $a_1 a_2 \dots a_n$  if there is a sequence  $C_0 \xrightarrow{a_1} C_1 \dots \xrightarrow{a_n} C_m$  (where we allow transition labeled with  $\varepsilon$  which do not contribute to the read word) with  $C_0 = \{(s, \emptyset)\}$  and all states in  $C_m$  have the form  $(v, \emptyset)$  for some  $v \in F$ .

- ▶ does this make sense at all?
- ▶ can it be used to recognize pomsets?
- ▶ is this something useful or only a known concept in disguise?
- ▶ does it fulfil the expectations?